# 1, 2 & 3/20 Oliver Street, Ringwood, Vic 3134

## **JellisCraig**

### **Townhouse For Sale**

Friday, 24 May 2024

#### 1, 2 & 3/20 Oliver Street, Ringwood, Vic 3134

#### Bedrooms: 4

Bathrooms: 2

Parkings: 2

**Type: Townhouse** 



Shaun Wang 0398706211



Jacob McGlinchey 0398706211

#### **Contact Agent**

Construction commencing October 2023.Endorsed plans and permits are in place for three deluxe, 6 plus star energy rated townhouses to suit a range of buyers from downsizers to investors and those with school aged children. To be built in this gateway to the freeway and parkland location, with excellent access to all services.Home 1 is single level high ceiling brick veneer with 2 bed (BIRs), 1 bath, open kitchen/family/meals, decking and a single lockup garage. Homes 2 and 3 are brick veneer with upper floors in colorbond & render and display 4 bedrooms inclusive of a ground floor master/WIR/ensuite plus family bathroom. Hosting open plan kitchen/family/meals, outdoor terrace and additionally Home 3 has an upper retreat plus single lockup garage and tandem car spot; Home 2 welcomes a double lockup garage.All homes featuring: engineered hybrid floors, stone kitchen benchtops, Euro appliances, carpet, rainwater tanks, heating/cooling, laundry amenities and solid permeable concrete driveway.Walk along the tranquil Mullum Mullum Trail to Eastland to shop, watch a movie, attend a fitness class/gym or dine at Town Square. Minutes to Costco and Bunnings or a short drive to Ringwood East and North Ringwood shops. Close to Ringwood Lake, Aquanation, and a short stroll to zoned Norwood Secondary College and Mullum Primary, with buses at the top of the street to Yarra Valley Grammar, Luther College, Tintern Grammar and Ringwood Station. Moments to Eastlink for all your commuting needs.

The hard work is done for you with drawings ready to go and the option to negotiate some fittings and fixtures before building commences. Contact Shaun Wang to view plans and discuss your future at Number 20 Oliver Street.