## 112 Moulder Street, Orange, NSW 2800 House For Sale



Thursday, 21 March 2024

112 Moulder Street, Orange, NSW 2800

Bedrooms: 3 Bathrooms: 1 Parkings: 1 Area: 763 m2 Type: House



Ash Bock 0413216829

## \$849,000

There are almost limitless opportunities to add value or develop 112 Moulder Street into something truly special. The location is outstanding, just two blocks south of Summer Street and close to shops, cafes, amenities, parks and some of the city's best public schools. The double-brick house has three large bedrooms, including a master with built-in wardrobes. Both the kitchen and bathrooms are in good condition but would benefit from some simple, cost-effective upgrades. There is scope to develop the corner block, with potential to build a second dwelling that's accessible via Sale Street, where the driveway to the garage is presently. Or, if preferred, the established trees and gardens can be improved to take advantage of the 763 square metres. 'Potential' is the word that springs to mind when thinking about 112 Moulder Street, which with the right new owners could easily become the houses (or houses?) of your dreams. Double-brick house just two blocks from Summer Street- Potential to develop into dual occupancy- Three large bedrooms, one with built-in wardrobes- Good condition bathroom- Tidy kitchen- North-facing living room- Dining room off kitchen- 763-square-metre block- Established trees and gardens- Standalone garage with side access- Close to Orange Aquatic Centre, Cook Park, cafes and shops- Zoned for great public schoolsInformation published by Our City Real Estate on its website and in its advertising and marketing materials is obtained from sources the Agency deems trustworthy and reliable. While we make every effort to obtain and use accurate information we take no responsibility for any inaccuracies within that information and will not be liable for any losses incurred through its use. We recommend that interested people source their own information before making decisions.