167 Markeri Street, Mermaid Waters, Qld 4218 House For Sale



Friday, 5 April 2024

167 Markeri Street, Mermaid Waters, Qld 4218

Bedrooms: 4 Bathrooms: 3 Parkings: 4 Area: 643 m2 Type: House



Libby Taylor 0411729143

Auction

In the heart of Mermaid Waters lies this haven of coastal elegance and timeless charm. Impeccably renovated and thoughtfully designed, this exceptional 643sqm allotment offers a four bedroom retreat with a seamless blend of luxury and comfort, nestled within a serene, family-oriented area that epitomises the allure of the the Gold Coast. As you enter you are welcomed into the heart of the home with the generous sized and contemporary living and dining area, with low maintenance polished concrete flooring throughout. Indulge in culinary delights within the stunning and well-appointed kitchen, sleek gas cooktop and stone benches, all accentuated by ample storage and updated appliances. This area is bathed in natural light which extends to a sprawling private outdoor oasis featuring in-ground pool, with a tropical garden surrounding, creating the ultimate setting for leisure and recreation. There is a large garden shed for added convenience. The impressive master retreat awaits, so spacious with private sitting area and stunning ensuite. Further enhancing this haven are three additional bedrooms, one has an ensuite with each adorned with built-in wardrobes, ensuring ample space for the entire family. The recently renovated main bathroom exudes sophistication and style. Noteworthy features include new solar system, three split system air-conditioning units and an abundance of storage, upgraded internet connection via fibre to the premises, fully fenced with double lock-up garage plus room for 2 more cars underscores the home's practicality and allure. With proximity to local beaches, parks, shops, and public transport, this residence encapsulates the epitome of modern coastal living. Schedule your exclusive viewing today and immerse yourself in the enchanting charm of Mermaid Waters.