## 29/56 Rise Street, Mount Gravatt East, Qld 4122



**Townhouse For Rent** 

Saturday, 27 April 2024

29/56 Rise Street, Mount Gravatt East, Qld 4122

Bedrooms: 3 Bathrooms: 2 Parkings: 1 Type: Townhouse



Ray White Mt Gravatt (07)33493370

## \$600 per week

This well appointed townhouse is located high on the hill of Rise Street. Perfectly positioned just a short stroll to many schools, shops, public transport and park lands, This property offers an unbeatable lifestyle. The features of this property include: - 3 Large Bedrooms with built ins - Air con to living and main bedroom- Large Main bedroom with ensuite, air-conditioning & balcony- Open plan living and dining area leading to deck- Kitchen boosts ample bench space and dishwasher- Automatic Single Lock up garage- Complex pool & spaCall Ray White Mt Gravatt to arrange your inspection time today (07) 3349 3370TO INSPECT:1) Click on the "Request an Inspection" button. Enter your name, number, email and any additional information you wish to share - You will then receive an email stating any days/times we have available for you to register your attendance. Please Note: If you do not register online, you will not be able to view the property at the listed time or notified if there are any time changes or cancellations. 2) If no inspection days/times are offered, then there are no current open home days/times registered. We will contact you to arrange a suitable appointment upon an application being submitted prior if all information submitted permits us to do so - this is done via SNUG (Not 1Form). TO APPLY:In the interests of health and well being of our clients and teams we recommend you submit your application prior to inspecting our properties, to do this please visit https://app.snug.com/apply/raywhitemtgravatt, find your property and click the "Details" button, then click "Start Application". This will allow our team to have you pre approved by our agency subject to viewing the property and owner approval once an inspection has been completed.