

66/150 Marine Parade, Southport, Qld 4215

Unit For Rent

Friday, 5 January 2024

66/150 Marine Parade, Southport, Qld 4215

Bedrooms: 2

Bathrooms: 2

Parkings: 1

Area: 95 m2

Type: Unit



Craig Bourke
0439939969

\$720.00/week - fully furnished.

Vacant and ready to go - Located in the popular "Blue Water Bay" resort on Marine Parade Southport - this very spacious 2 bedroom, 2 bathroom apartment has windows and doors on 3 sides. Offering a modern updated open plan kitchen with breakfast bar and stone bench top, two sunny balconies, this apartment is perfect for indoor outdoor living and only a short walk to cafes, Australia Fair Shopping in the CBD and the Broadwater Parklands. The property is available for a minimum 12 month lease. - Very generous combined living room with separate dining area - Modern open plan kitchen with stone bench tops and breakfast bar - Wood look Hybrid flooring - Air conditioning in living areas - Good sized bedrooms with built-ins and fans - Generous balcony flowing off living room plus Juliet balcony off dining room - First floor position - Secure under cover parking for 1 car with CCTV through out the building. - Resort style facilities including tranquil outdoor swimming pool, heated spa, sauna, gymnasium and tennis court Location: * Across the road to Broadwater Parklands * 200m to public transport * 1km to Australia Fair Shopping Centre * 4kms to Griffith University & GCU Hospital To arrange a suitable time for inspection please 'get in touch' to register your details. Disclaimer: PRDnationwide Southport in preparing this information used our best endeavours to ensure that the information contained herein is true and accurate but accept no responsibility and disclaim all liability in respect of any errors, omissions, inaccuracies or misstatements that may occur. Prospective tenants should make their own inquiries to verify the information contained herein. Photos may have been digitally enhanced and had virtual furniture added for improved look and tenant experience.