

**Lot 16A, 1 McRae Street, Port Campbell, Vic 3269**



**Residential Land For Sale**

Wednesday, 22 May 2024

Lot 16A, 1 McRae Street, Port Campbell, Vic 3269

Area: 559 m2

Type: Residential Land



Gary Attrill

0477026566

**\$335,000**

Nestled in the breathtaking landscape of Port Campbell, Lot 16A at Arches is your ticket to modern coastal living. Lot 16A is one of the last allotments available for purchase within Arches Estate. This 559m<sup>2</sup> flat allotment has a north-facing orientation and is located high up overlooking the estate with beautiful views across the hillside, providing you with the ideal canvas for your dream home or beach-side escape. Arches Port Campbell has a vision to be a community of coastal character and sustainable thinking, with all allotments falling under a carefully considered Memorandum of Common Provisions (MCP). The MCP mandates a higher level of sustainable construction and requires a built-form aesthetic that will preserve the coastal character that makes Port Campbell unique. And even better, you will be financially for participating in this vision! Imagine creating your own eco-friendly oasis and living in harmony within a likeminded community. Imagine morning dips in the protected Port Campbell bay. Imagine evening sunsets across south-west Victorian coastline and countryside. Being one of the few vacant allotments that remain in the wider Port Campbell community, this is your chance to own your piece of wild and charming Port Campbell, while securing your family legacy for generations to come. Exciting news for prospective buyers – construction is completed with titles expected in June 2024. Your vision of modern coastal living is months away from becoming a reality! Don't miss the chance to secure a prime piece of Port Campbell's future. Lot 16A Arches offers not just a property, but a promise of sustainability, coastal charm, and community. Make your dream come true in one of the most desirable coastal destinations. Act now to secure your place in this new community!