

**Lot 683, Greyhound Circle, Gledhow, WA 6330**



**Sold Residential Land**

Tuesday, 21 November 2023

Lot 683, Greyhound Circle, Gledhow, WA 6330

Area: 714 m2

Type: Residential Land



Jeremy Stewart  
0439940976

**\$90,000**

Living the dream in a beautiful new home to your own design is within your grasp if you select one of these outstanding building blocks in lovely Argyll Heights at Gledhow. The release of eight residential lots will inspire those planning a new build to act now and earmark their favoured site - titles are now available. Homes in previous Argyll Heights releases show the impressive possibilities of these blocks, where modern design and innovation come together brilliantly in a leafy natural enclave. These eight sites have an outlook towards bushland. All are located on Greyhound Circle with pedestrian access to Little Oxford Street. The grassy blocks are cleared in preparation for site works and water, power and sewerage services are at the boundary ready for connection. Ranging in size from 639sqm to 768sqm, the blocks are priced from \$90,000 to \$155,000. Being competitively priced, they would suit a diversity of building styles from project homes to bespoke designs. With town only a five-minute drive away and schools, shops, sports and the coast within easy reach, Argyll Heights is a super-convenient location for residents of all ages. Check out the neighbourhood, see the lovely homes already established in the development and then walk on these blocks and imagine your family's new lifestyle. Then discuss the finer points with Jeremy Stewart of Merrifield Real Estate and prepare to live the dream. What you need to know:

- New release of eight residential building lots
- Sites with bush outlook
- Ranging from 639sqm to 768sqm
- Priced between \$90,000 and \$155,000
- Suit various building styles – project homes or bespoke designs
- Cleared ready for site works
- All services ready for connection
- Five-minute drive to town
- Schools, sports, shops, coast within easy reach